Package 'IBMPopSim'

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Maintainer Daphné Giorgi <daphne.giorgi@sorbonne-universite.fr> **Description** Simulation of the random evolution of structured population dynamics, called stochastic Individual Based Models (IBMs) (see e.g. Ferrière and Tran (2009) <doi:10.1051/proc/2009033>, Bansaye and Méléard (2015) <doi:10.1007/978-3-319-21711-6>, Boumezoued (2016)). The package allows users to simulate the random evolution of a population in which individuals are characterised by their date of birth, a set of attributes, and their potential date of death. URL https://github.com/DaphneGiorgi/IBMPopSim, https://DaphneGiorgi.github.io/IBMPopSim/ BugReports https://github.com/DaphneGiorgi/IBMPopSim/issues License MIT + file LICENSE **Depends** R (>= 3.5.0) **Imports** Rcpp (>= 0.12), checkmate, stats, utils, readr, rlang, tidyr, dplyr (>= 0.8.0), reshape, purrr, ggplot2 Suggests RcppArmadillo, knitr, rmarkdown, bookdown, ggfortify, magick, colorspace, gridExtra LazyData true SystemRequirements C++11 NeedsCompilation no VignetteBuilder knitr RoxygenNote 7.1.1 **Encoding** UTF-8 Author Daphné Giorgi [aut, cre], Sarah Kaakai [aut], Vincent Lemaire [aut] **Repository** CRAN

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age_pyramid

Age pyramid from a population data frame at a given time.

Description

Index

Reduce a population data frame containing all individuals (with some characteristics) to an age-groups data frame (preserving characteristics). The function computes the number of individuals at time in each age group [ages[i], ages[i+1][, for i in $\{1, \ldots, N-1\}$.

Usage

```
age_pyramid(population, time = 0, ages = c(0:110, Inf))
```

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Arguments

population	Population data frame	characteristics in columns	and individuals in rows	Δt
DODUTACION	robulation data frame.	characteristics in columns	and murriduals in rows.	Αl

least two columns birth (dates of birth) and death (dates of death) are required.

time The age pyramid is computed at instant time. Must be a numeric greater than

or equal to 0.

ages (Optional) A numeric vector of distinct positive values composing age groups.

Must be in increasing order.

Details

See also age_pyramids.

Value

Age pyramid of a population at instant time. A data frame with columns age and value. Optional characteristics are preserved.

Examples

```
age_pyramid(EW_pop_14$sample, time = 0)
age_pyramid(EW_popIMD_14$sample, time = 0, ages = seq(0, 120, by=2))
```

age_pyramids

Age pyramid from a population data frame at some given times.

Description

Vectorial version in time of the function age_pyramid. Not compatible with IBMs including swap events.

Usage

```
age_pyramids(population, time = 0, ages = c(0:110, Inf))
```

Arguments

population Population data frame: characteristics in columns and individuals in rows. At

least two columns birth (dates of birth) and death (dates of death) are required.

time The age pyramid is computed at instants time. Must be a numeric vector of

greater than or equal to 0.

ages (Optional) A numeric vector of distinct positive values composing age groups.

Must be in increasing order.

Details

For convenience. This is a just a lapply call of age_pyramid on the vector time.

4 EWdata_hmd

death	tahl	Δ

Creates a death table.

Description

Creates a death table from a population data frame. For each i=1..N-1 and j=1..M, the number of individuals with age at last birthday in [ages[i],ages[i+1]) and died in [times[j],times[j+1]) is computed.

Usage

```
death_table(population, ages, period)
```

Arguments

population Population data frame containing at least 'birth' and 'death' columns.

ages A vector of size N composed of age groups. The function computes the number

of death in each age group [ages[i], ages[i+1]), for i=1..N-1.

period A vector of size M composed of time intervals.

Details

The function computes the number of death in each time interval [times[j],times[j+1]), j=1..M.

Value

A death table matrix.

Examples

```
dth_table <- death_table(EW_pop_out, 0:101, 0:31)</pre>
```

EWdata_hmd	England and W	Vale mortality data	(source: Human	Mortality
	Database)			

Description

Obtained with

```
\label{local-bmd} \mbox{EWdata\_hmd} < -\mbox{hmd.mx} (\mbox{country} = \mbox{"GBRTENW"}, \mbox{username} = \dots, \mbox{password} = \dots, \mbox{label} = \mbox{"England and Wales"})
```

Usage

EWdata_hmd

EW_popIMD_14 5

Format

An object of class demogdata of length 7.

EW_popIMD_14

England and Wales (EW) 2014 population and death rates by Index of Multiple Deprivation (IMD).

Description

EW population, death rates by age, gender and IMD for year 2014 (Source: Office for National Statistics, reference number 006518).

Usage

EW_popIMD_14

Format

A list containing:

age_pyramid Data frame containing EW age pyramid for year 2014, by gender, IMD and single year of age (0-115).

Individuals in the age class 90+ are distributed in the single year of age classes as in the EW population.

death_rates List containing 4 fields:

- male Male death rates data frame, by IMD and single year of age (0-90+).
- female Female death rates dataframe, by IMD and single year of age (0-90+).

sample Population dataframe composed of 100 000 individuals, sampled from age_pyramid.

EW_pop_14

England and Wales (EW) 2014 population, death and birth rates.

Description

EW 2014 population and death rates by age and gender (Source: Office for National Statistics, reference number 006518).

Female birth rates by age of the mother (Source: Office for National Statistics birth summary tables).

Usage

EW_pop_14

6 exposure_table

Format

A list containing:

age_pyramid Data frame containing EW age pyramid for year 2014, by gender and single year of age (0-115).

rates A list containing three data frames:

birth Birth rates data frame, by age of mother and 5 years age groups. death_male Male death rates data frame, by single year of age (0-90+). death_female Female death rates dataframe, by single year of age (0-90+).

sample Population dataframe composed of 100 000 individuals, sampled from age_pyramid.

EW_pop_out

Example of "human population" after 100 years of simulation.

Description

Example of "human population" data frame after 100 years of simulation, based on a sample of England and Wales 2014 population and demographic rates.

Usage

EW_pop_out

Format

Data frame containing a population structured by age and gender, simulated with an initial population of 100 000 individuals sampled from EW_pop_14\$age_pyramid over 100 years, with birth and death events.

exposure_table

Creates an exposure table.

Description

Returns the Central Exposure-to-Risk for given ages groups and time period. The central Exposure-to-risk is computed as the sum of the time spent by individuals in a given age group over a given period, where age is the age at last birthday.

Usage

```
exposure_table(population, ages, period)
```

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Arguments

Population data frame containing at least 'birth' and 'death' columns. population

A vector of size N composed of age groups. The function computes the number ages

of death in each age group [ages[i], ages[i+1]), for i=1..N-1.

A vector of size M composed of time intervals. period

Details

The function computes the central exposure-to-risk in each time interval [t[j],t[j+1]), j=1...M, and age groups.

Value

An exposure matrix

Examples

```
ex_table <- exposure_table(EW_pop_out,0:101,0:2)</pre>
```

Returns names and C types of the characteristics.

get_characteristics

Description

Returns names and C types of the characteristics of the individuals in a population, from a population data frame.

Usage

```
get_characteristics(population)
```

Arguments

population

Population data frame: characteristics in columns and individuals in rows. At least two columns birth (dates of birth) and death (dates of death) are required.

Value

Named vector composed of characteristics names and C types.

Examples

```
get_characteristics(EW_pop_14$sample)
```

8 linfun

gompertz

Gompertz-Makeham intensity function.

Description

The intensity function (or hazard function) for the Gompertz-Makeham law of mortality distribution is defined as

$$h(x) = \alpha e^{\beta x} + \lambda$$

with $\alpha, \beta, \lambda \in R_+$.

Usage

```
gompertz(alpha, beta, lambda = 0)
```

Arguments

alpha Non-negative real parameter.
beta Non-negative real parameter.
lambda Non-negative real parameter.

Details

A C++ version of this function is available. See vignette('IBMPopSim_cpp') for more details.

Value

Function which associates x to $\alpha exp(\beta x) + \lambda$.

See Also

https://en.wikipedia.org/wiki/Gompertz%E2%80%93Makeham_law_of_mortality

linfun

Linear interpolation function.

Description

Return a function performing the linear interpolation.

Usage

```
linfun(x, y, yleft = y[1], yright = y[length(y)])
```

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Arguments

x, y	Numeric vectors giving the coordinates of the points to be interpolated.
yleft	The value to be returned when input x values are less than $min(x)$.
yright	The value to be returned when input x values are greater than $max(x)$.

Details

A C++ version of this function is available. See vignette('IBMPopSim_cpp') for more details.

Value

Objet of class linfun and function which is an approxfun function with method = 'linear'.

max.stepfun

Returns the maximum of a function of class stepfun.

Description

Returns the maximum of a function of class stepfun.

Usage

```
## S3 method for class 'stepfun'
max(..., na.rm = FALSE)
```

Arguments

... argument of class stepfun

na.rm a logical indicating whether missing values should be removed

Value

The maximum of the step function.

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merge_pop_withid	A function returning a merged dataframe from a list of population dataframes with id.

Description

A function returning a merged dataframe from a list of population dataframes with id.

Usage

```
merge_pop_withid(pop_df_list, char_ignored = NULL)
```

Arguments

pop_df_list A list of population dataframe where the first three columns of each dataframe

are id, birth and death.

char_ignored A vector of characteristics names which are only kept from the first element of

pop_df_list.

Value

A dataframe composed of all individuals with their characteristics at each simulation time.

mk_event_individual Creates an event with intensity of class individual.

Description

Creates an event with intensity of class individual (without interactions). When the event occurs, something happens to an individual I in the population. The created event must be used with mk_model.

Usage

```
mk_event_individual(type, name, intensity_code, kernel_code = "")
```

Arguments

Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See type

details.

(Optional) If not specified, the name given to the event is its type.

intensity_code String containing some C++ code describing the intensity function. See details. kernel_code

String containing some C++ code describing the event action. Optional for

'birth', 'death' and 'exit' events. See details.

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Details

The type argument is one of the following

'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel_code.

'death' By default, the individual I dies. Optional code can be precised in kernel_code.

'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel_code.

'exit' An individual I exits from the population. Optional code can be precised in kernel_code.

'swap' The user can change the characteristics of the selected individual I. This requires kernel_code.

'custom' None of the above types, the user defines kernel_code that can act on the selected individual I and on the population pop.

The intensity_code argument is a string containing some C++ code describing the event intensity for individual I at time t. The intensity value **must be stored** in the variable result. Some of available variables in the C++ code are: t (the current time), I (the current individual selected for the event), the name of the model parameters (some variables, or functions, see mk_model). See vignette('IBMPopSim_Cpp') for more details.

The kernel_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see mk_model). See vignette('IBMPopSim') for more details.

Value

An S3 object of class event of type individual.

See Also

mk_model, mk_event_poisson, mk_event_inhomogeneous_poisson, and mk_event_interaction.

Examples

mk_event_inhomogeneous_poisson

Creates inhomogeneous Poisson class event.

Description

The function mk_event_inhomogeneous_poisson is used to create an event with intensity type inhomogeneous Poisson (time dependent intensity which does not depend on population). When the event occurs, something happens in the population. The created event must be used with mk_model.

Usage

```
mk_event_inhomogeneous_poisson(type, name, intensity_code, kernel_code = "")
```

Arguments

type Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See

details.

name (Optional) If not specified, the name given to the event is its type.

intensity_code String containing some C++ code describing the intensity function. See details. kernel_code String containing some C++ code describing the event action. Optional for

'birth', 'death' and 'exit' events. See details.

Details

The type argument is one of the following

'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel_code.

'death' By default, the individual I dies. Optional code can be precised in kernel_code.

'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel_code.

'exit' An individual I exits from the population. Optional code can be precised in kernel_code.

'swap' The user can change the characteristics of the selected individual I. This requires kernel_code.

'custom' None of the above types, the user defines kernel_code that can act on the selected individual I and on the population pop.

The intensity_code argument is a string containing some C++ code describing the event intensity for individual I at time t. The intensity value **must be stored** in the variable result. Some of available variables in the C++ code are: t (the current time), I (the current individual selected for the event), the name of the model parameters (some variables, or functions, see mk_model). See vignette('IBMPopSim_Cpp') for more details.

The kernel_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see mk_model). See vignette('IBMPopSim') for more details.

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Value

An S3 object of class event of type inhomogeneous Poisson.

See Also

```
mk_model, mk_event_poisson, mk_event_individual, mk_event_interaction.
```

Description

Creates an event whose intensity depends on an individual and interactions with the population. When the event occurs, something happens to an individual I in the population. The intensity of the event can depend on time, the characteristics of I and other individuals in the population, and can be written as

$$d(I,t,pop) = \sum_{J \in pop} U(I,J,t),$$

where U is called the interaction function. The created event must be used with mk_model.

Usage

```
mk_event_interaction(
   type,
   name,
   interaction_code,
   kernel_code = "",
   interaction_type = "random"
)
```

Arguments

type Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See

details.

name (Optional) If not specified, the name given to the event is its type.

interaction_code

String containing some C++ code describing the interaction function. See de-

tails.

kernel_code String containing some C++ code describing the event action. Optional for

'birth', 'death' and 'exit' events. See details.

interaction_type

(Optional) Either 'random' or 'full'. By default 'random' which is faster

than 'full'.

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Details

The type argument is one of the following

'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel_code.

'death' By default, the individual I dies. Optional code can be precised in kernel_code.

'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel_code.

'exit' An individual I exits from the population. Optional code can be precised in kernel_code.

'swap' The user can change the characteristics of the selected individual I. This requires kernel_code.

'custom' None of the above types, the user defines kernel_code that can act on the selected individual I and on the population pop.

The interaction_code argument is a string containing some C++ code describing the event interaction function \$U\$ at time t. The interaction value **must be stored** in the variable result. Some of available variables in the C++ code are: t (the current time), I (the current individual selected for the event), J (another individual if interaction_type is 'random'), the name of the model parameters (some variables, or functions, see mk_model). See vignette('IBMPopSim_Cpp') for more details.

The kernel_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see mk_model). See vignette('IBMPopSim') for more details.

Value

An S3 object of class event of type interaction.

See Also

mk_model, mk_event_poisson, mk_event_inhomogeneous_poisson, mk_event_individual.

Examples

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mk_event_poisson	Creates Poisson class event.

Description

The function mk_event_poisson is used to create an event with intensity of type Poisson (constant intensity which does not depend on population or time). When the event occurs, something happens in the population. The created event must be used with mk_model.

Usage

```
mk_event_poisson(type, name, intensity, kernel_code = "")
```

Arguments

type Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See

details.

name (Optional) If not specified, the name given to the event is its type.

intensity String containing some constant positive value, or name of a parameter which is

a constant positive value.

kernel_code String containing some C++ code describing the event action. Optional for

'birth', 'death' and 'exit' events. See details.

Details

The type argument is one of the following

'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel_code.

'death' By default, the individual I dies. Optional code can be precised in kernel_code.

'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel_code.

'exit' An individual I exits from the population. Optional code can be precised in kernel_code.

'swap' The user can change the characteristics of the selected individual I. This requires kernel_code.

'custom' None of the above types, the user defines kernel_code that can act on the selected individual I and on the population pop.

The kernel_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see mk_model). See vignette('IBMPopSim') for more details.

Value

An S3 object of class event of type Poisson.

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See Also

See also mk_model, mk_event_inhomogeneous_poisson, mk_event_individual, mk_event_interaction.

Examples

```
birth <- mk_event_poisson('birth', intensity = 10)

params <- list(beta = 10)
death <- mk_event_poisson('death', intensity = 'beta') # name of one parameter
mk_model(events = list(birth, death), parameters = params)</pre>
```

mk_model

Creates a model for IBMPopSim.

Description

This function creates an Individual Based Model describing the population, events which can occur in the population, and the model parameters.

Usage

```
mk_model(
   characteristics = NULL,
   events,
   parameters = NULL,
   with_id = FALSE,
   with_compilation = TRUE
)
```

Arguments

characteristics

List containing names and types of characteristics of individuals in the popula-

tion. See get_characteristics.

events List of events in the model. See mk_event_poisson, mk_event_inhomogeneous_poisson,

mk_event_individual, and mk_event_interaction.

parameters Model parameters. A list of parameters of the model.

with_id (Optional) Logical argument, FALSE by default. If TRUE, each individuals is

given a unique id, which allows the identification of individual life histories in

the presence of swap events.

with_compilation

(Optional) Logical parameter, TRUE by default. If FALSE the sourceCpp function

is not called.

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Details

It builds the C++ model code and produces the function popsim_cpp which will be used for simulating the model. The function used to simulate a population from a model is popsim.

Value

model List containing the built model:

- individual_type: Names and types (R and C++) of characteristics.
- parameters_types: Names and types (R and C++) of model parameters.
- events: List of events.
- cpp_code: Output of C++ compilation.

See Also

```
popsim, mk_event_poisson, mk_event_individual, mk_event_interaction.
```

Examples

piecewise_x

Piecewise real function.

Description

Given the vectors (breaks[1],...,breaks[n]) and the list of IBMPopSim compatible functions funs = (f[0],f[1],...,f[n]) (one value more!), piecewise_x(breaks, funs) returns the function

$$f(x) = f_0(x) 1_{x \le breaks[1]} + \sum_{k=1}^{n-1} f_k(x) 1_{[breaks_k, breaks_{k+1})}(x) + f_n(x) 1_{x \ge breaks[n]}$$

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Usage

```
piecewise_x(breaks, funs)
```

Arguments

breaks Numeric vector giving the breaks of functions given in funs. Must be sorted

with unique values.

funs List of functions.

Details

A C++ version of this function is available. See vignette('IBMPopSim_cpp') for more details.

Value

Piecewise function built with the given intervals and functions.

Examples

piecewise_xy

Piecewise real function of two variables.

Description

Given the vectors (breaks[1],...,breaks[n]) and the list of IBMPopSim compatible functions funs = (f[0],f[1],...,f[n]) (one value more!), piecewise_xy(breaks,funs) returns the function

$$f(x,y) = f_0(x)1_{y \le breaks[1]} + \sum_{k=1}^{n-1} f_k(x)1_{[breaks_k, breaks_{k+1})}(y) + f_n(x)1_{y \ge breaks[n]}$$

Usage

```
piecewise_xy(breaks, funs)
```

Arguments

breaks Numeric vector giving the breaks of functions given in funs. Must be sorted

with unique values.

funs List of functions.

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Details

A C++ version of this function is available. See vignette('IBMPopSim_cpp') for more details.

Value

Piecewise bivariate function built with the given intervals and functions.

Examples

plot_population

Plot the age pyramid of a population data frame (at a given time).

Description

Plot an age pyramid from age pyramid data frame with possibly several characteristics. See also plot_pyramid and age_pyramid.

Usage

```
plot_population(
   population,
   group_colors,
   group_legend = "Group",
   age_breaks,
   value_breaks,
   ...
)
```

Arguments

```
population Population data frame, with at least birth and death column.

group_colors (Optional) Named character vector.

group_legend (Optional) Legend title name. By default set to "Group".

age_breaks (Optional) An ordered vector of indexes of vector unique(pyr$age) used for breaks for the axis of ages.

value_breaks (Optional) Breaks for the axis of values.

Other arguments passed to age_pyramid (including time).
```

Value

Plot of age pyramid.

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Examples

```
plot_population(EW_pop_14$sample, time = 0)
```

plot_pyramid

Plot an age pyramid from age pyramid data frame.

Description

Plot an age pyramid from age pyramid data frame with possibly several characteristics. See also plot_population.

Usage

```
plot_pyramid(
   pyramid,
   group_colors,
   group_legend = "Group",
   age_breaks,
   value_breaks
)
```

Arguments

pyramid Age pyramid of a population. Dataframe containing at least age and value

columns.

(Optional) For plotting an age pyramid composed of several subgroups, the pop-

ulation data frame must contain a column named group_name.

group_colors (Optional) Named character vector.

group_legend (Optional) Legend title name. By default set to "Group".

age_breaks (Optional) An ordered vector of indexes of vector unique(pyr\$age) used for

breaks for the axis of ages.

value_breaks (Optional) Breaks for the axis of values.

Value

Plot of the age pyramid.

Examples

```
plot_pyramid(subset(EW_pop_14$age_pyramid, as.numeric(age) <= 110))

library(colorspace)
pyr_IMD <- subset(EW_popIMD_14$age_pyramid, as.numeric(age) <= 110)
pyr_IMD$group_name <- with(pyr_IMD, ifelse(male, paste('Males - IMD', IMD),</pre>
```

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popsample

Sample a population from an age pyramid (at a given time).

Description

Sample a population from an age pyramid (at a given time).

Usage

```
popsample(age_pyramid, size, age_max = 120, time = 0)
```

Arguments

age_pyramid	A data frame with columns age, value and others optional characteristics.
size	A non-negative integer giving the number of individuals in population.
age_max	$(Optional)\ A\ non-negative\ numeric\ which\ replace\ (if\ exists)\ the\ Inf\ in\ age_pyramid.$
time	(Optional) The age pyramid is computed at instant time. Must be a numeric greater than or equal to 0.

Value

A data frame of size size containing a population of individuals.

Examples

```
pop_sample_1e4 <- popsample(EW_pop_14$age_pyramid, size = 1e4)</pre>
```

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popsim

Simulation of a model.

Description

This function simulates the random evolution of an IBM.

Usage

```
popsim(
  model,
  population,
  events_bounds,
  parameters = NULL,
  age_max = Inf,
  time,
  multithreading = FALSE,
  num_threads = NULL,
  clean_step = NULL,
  clean_ratio = 0.1,
  seed = NULL
)
```

Arguments

model Model resulting from a call to the function mk_model.

population Data frame representing the initial population.

events_bounds Named vector of events bounds, with names corresponding to events names.

parameters List of model parameters.

age_max Maximum age of individuals in the population (Inf by default).

time Final time (Numeric). If time is a vector or vector of simulation discretized

times.

multithreading Logical for multithread activation, FALSE by default. Should be only activated

for IBM simulation with no interactions.

num_threads (Optional) Number of threads used for multithreading. Set by default to the

number of concurrent threads supported by the available hardware implementa-

tion.

clean_step (Optional) Optional parameter for improving simulation time. Time step for

removing dead (or exited) individuals from the population. By default, equal to

age_max.

clean_ratio (Optional) Optional parameter for improving simulation time. 0.1 by default.

seed (Optional) Random generator seed, random by default.

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Value

```
popsim returns a list of composed of
```

```
arguments Simulation inputs (initial population, parameters value, multithreading...)
```

logs Simulation logs (algorithm duration, accepted/rejected events...).

population If time is of length 1, population is a data frame composed of all individuals who lived in the population of [0, time]. If time is a vector, population is a list of population data frames.

See Also

```
mk_model.
```

Examples

population_alive

Returns a population of individuals alive.

Description

Returns a population of individuals alive.

Usage

```
population_alive(population, t, a1 = 0, a2 = Inf)
```

Arguments

population	A population data frame containing at least a column 'birth' and 'death'.
t	A numeric indicating the time.
a1	0 by default. All individuals of age over a1 at t are selected.
a2	Inf by default. All individuals of age below a2 at t are selected.

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Value

The function returns a population data frame containing all individuals alive at time t and of age in [a1,a2).

stepfun

Step Function.

Description

Given the vectors (x[1],...,x[n]) and (y[0],y[1],...,y[n]) (one value more!), stepfun(x,y) returns an interpolating step function, say f_n. This is the cadlag version (right = FALSE) of the stepfun function from package stats. The step function value f_n(t) equals to the constant y[k-1] for t in [x[k-1],x[k]) so that

$$f_n(t) = \sum_{k=1}^{n+1} y_{k-1} 1_{[x_{k-1}, x_k)}(t),$$

with $x_0 = -\infty$ and $x_{n+1} = +\infty$.

Usage

stepfun(x, y)

Arguments

x Numeric vector giving the knots or jump locations of the step function. Must be sorted with unique values.

y Numeric vector one longer than x, giving the heights of the function values between the cx values.

Details

This function is defined for documentation purposes only. See stepfun and approxfun.

A C++ version of this function is available. See vignette('IBMPopSim_cpp') for more details.

Value

Objet of class stepfun with option right = FALSE (cadlag function).

See Also

plot.stepfun and max.stepfun.

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summary.event

Summary of an event.

Description

Summary of an event.

Usage

```
## S3 method for class 'event'
summary(object, ...)
```

Arguments

object Argument of class event.

... Additional arguments affecting the summary produced.

summary.model

Summary of a model.

Description

Summary of a model.

Usage

```
## S3 method for class 'model'
summary(object, ...)
```

Arguments

object argument of class model

... additional arguments affecting the summary produced.

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toy_params

Toy parameters for IBMPopSim-human_popIMD vignette example.

Description

Toy parameters for IBMPopSim-human_popIMD vignette example.

Usage

toy_params

Format

A list containing:

birth A list of 3 numeric vectors (alpha, beta, TFR_weights) for creating birth intensity with the Weibull probability density function.

swap A List of one numeric vector and two data frames (ages, intensities and distribution) for creating the swap intensity and kernel functions.

weibull

Weibull function.

Description

The Weibull (density) function is defined as

$$h(x) = \left(\frac{k}{\lambda}\right) \left(\frac{x}{\lambda}\right)^{k-1} e^{-(x/\lambda)^k}$$

with $k, \lambda \in (0, +\infty)$.

Usage

weibull(k, lambda = 1)

Arguments

k Shape parameter, a positive real number.

lambda Scale parameter, a positive real number, defaults to 1.

Details

A C++ version of this function is available. See vignette('IBMPopSim_cpp') for more details.

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Value

The Weibull density function dweibull with shape parameter k and scale parameter lambda, see dweibull.

See Also

https://en.wikipedia.org/wiki/Weibull_distribution

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