Package 'SyncRNG'

August 11, 2022

Version 1.3.1

Date 2022-08-10

Title A Synchronized Tausworthe RNG for R and Python

Author Gertjan van den Burg <gertjanvandenburg@gmail.com>

Maintainer Gertjan van den Burg <gertjanvandenburg@gmail.com>

Depends R (>= 3.0.0)

Description Generate the same random numbers in R and Python.

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Imports methods

Suggests testthat

RoxygenNote 7.1.2

NeedsCompilation yes

Repository CRAN

Date/Publication 2022-08-11 07:40:05 UTC

R topics documented:

`syncrng-package` *SyncRNG - Synchronized Random Numbers in R and Python*

Description

The SyncRNG package provides a random number generator implemented in C and linked to both R and Python. This way, you can generate the same random number sequence in both languages by using the same seed.

The package implements a Tausworthe LSFR RNG (more details at https://gertjanvandenburg.com/blog/syncrng/). This is a very fast pseudo-random number generator.

Usage

There are two ways to use this package in R. It can be used as a reference class, where a SyncRNG object is used to keep the state of the generator and numbers are generated using the object methods. It can also be used as a user-defined random number generator using the strategy outlined in .Random.user. See the examples section below.

Author(s)

Gerrit J.J. van den Burg
Maintainer: Gerrit J.J. van den Burg <gertjanvandenburg@gmail.com>

References

URL: https://github.com/GjjvdBurg/SyncRNG

Examples

```
library(SyncRNG)

# As user defined RNG:

set.seed(0, 'user', 'user')
runif(2)
# [1] 3.666952e-04 6.257184e-05
set.seed(0, 'user', 'user')
rnorm(2)
# [1] 0.01006027 0.42889422

# As class:

s <- SyncRNG(seed=0)
s$rand()
# [1] 0.0003666952
s$rand()
# [1] 6.257184e-05
```

SyncRNG-class *A Reference Class for SyncRNG*

Description

See syncrng-package for package documentation.

Fields

`seed` The seed for the random number generator

`state` The current state of the RNG, should not be modified by the user

Methods

`initialize(..., seed = 0)` Initialize the RNG using the C function R_syncrng_seed

`rand()` Generate a single random float in the range [0, 1)

`randbelow(n)` Generate a random integer below a given number

`randi()` Generate a single random 32-bit integer

`shuffle(x)` Randomly shuffle a provided array of values

Examples

```
s <- SyncRNG(seed=123456)
for (i in 1:10)
  cat(s$randi(), '\n')
```

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