# Package 'gellipsoid' 

April 22, 2022

Type Package
Title Generalized Ellipsoids
Version 0.7.2
Date 2022-04-19
Author Georges Monette [aut],
Michael Friendly [aut, cre]
Maintainer Michael Friendly [friendly@yorku.ca](mailto:friendly@yorku.ca)
Description
Represent generalized geometric ellipsoids with the "(U,D)" representation. It allows degenerate and/or unbounded ellipsoids, together with methods for linear and duality transforma-
tions, and for plotting.
The ideas are described in Friendly, Monette \& Fox (2013).
Depends rgl
URL https://github.com/friendly/gellipsoid
Encoding UTF-8
License GPL (>=2)
Language en-US
LazyLoad yes
RoxygenNote 7.1.2
NeedsCompilation no
Repository CRAN
Date/Publication 2022-04-22 08:30:13 UTC

## $R$ topics documented:

gellipsoid-package ..... 2
basis3d ..... 4
bbox3d ..... 5
dual ..... 6
ell3d ..... 7
ellipsoid ..... 9
gell ..... 10
gmult ..... 12
isBounded ..... 13
par3d.save ..... 14
signature ..... 15
UD . ..... 16
Index ..... 18
gellipsoid-package Generalized ellipsoids

## Description

Represents generalized ellipsoids with the "(U,D)" representation, allowing both degenerate and unbounded ellipsoids, together with methods for linear and duality transformations, and for plotting

## Details

| Package: | gellipsoid |
| :--- | :--- |
| Type: | Package |
| Version: | 0.6 |
| Date: | $2020-02-26$ |
| License: | GPL (>=2) |
| LazyLoad: | yes |

(U, D) representation of generalized ellipsoids in $R^{d}$.
( U is square orthogonal and D diagonal with extended non-negative real numbers, i.e. 0 , $\operatorname{Inf}$ or a positive real).
The resulting class of ellipsoids includes degenerate ellipsoids that are flat and/or unbounded. Thus ellipsoids are naturally defined to include lines, hyperplanes, points, cylinders, etc.
The class is closed under linear and affine transformations (including those between spaces of different dimensions) and under duality ('inverse') transformations.
Unbounded ellipsoids, e.g. cylinders with elliptical cross-sections, correspond to singular inner products, i.e. inner products defined by a singular inner product matrix.
Flat ellipsoids correspond to singular variances. The corresponding inner product is defined only on the supporting subspace.
Ellipsoids that are both flat and unbounded correspond to lines, points, subspaces, hyperplanes, etc.
gell can currently generate the U-D representation from 5 ways of specifying an ellipsoid:

1. From the non-negative definite dispersion (variance) matrix, Sigma: $U D^{2} U^{\prime}=\Sigma$, where some elements of the diagonal matrix D can be 0 . This can only generate bounded ellipsoids, possibly flat.
2. From the non-negative definite inner product matrix 'ip': $U W^{2} U=C$ where some elements of the diagonal matrix W can be 0 . Then set $\mathrm{D}=\mathrm{W}^{\wedge}-1$ where $0^{\wedge}-1=$ Inf. This can only generate fat (non-empty interior) ellipsoids, possibly unbounded.
3. From a subspace spanned by 'span' Let U_1 be an orthonormal basis of Span('span'), let U_2 be an orthonormal basis of the orthogonal complement, the $U=\left[U \_1 U \_2\right]$ and $D=\operatorname{diag}($ $\mathrm{c}(\operatorname{Inf}, \ldots, \operatorname{Inf}, 0, . ., 0)$ ) where the number of Inf's is equal to the number of columns of $\mathrm{U}_{-} 1$.
4. From a transformation of the unit sphere given by A (Unit sphere) where $A=U D V^{\prime}$, i.e. the SVD.
5. (Generalization of 4): (A, d) where A is any matrix and $d$ is a vector of factors corresponding to columns of A. These factors can be 0 , positive or Inf. In this case U and D are such that U $\mathrm{D}($ Unit sphere $)=\mathrm{A} \operatorname{diag}(\mathrm{d})($ Unit sphere $)$. This is the only representation that can be used for all forms of ellipsoids and in which any ellipsoid can be represented.

## Author(s)

Georges Monette and Michael Friendly
Maintainer: Michael Friendly <friendly @ yorku.ca>

## References

Friendly, M., Monette, G. and Fox, J. (2013). Elliptical Insights: Understanding Statistical Methods through Elliptical Geometry. Statistical Science, 28(1), 1-39.

## See Also

None yet

## Examples

```
(zsph <- gell(Sigma = diag(3))) # unit sphere in R^3
(zplane <- gell(span = diag(3)[, 1:2])) # a plane
dual(zplane) # line orthogonal to that plane
(zhplane <- gell(center = c(0, 0, 2), span = diag(3)[, 1:2])) # a hyperplane
dual(zhplane) # orthogonal line through same center (note that the 'gell'
# object with a center contains more information than the geometric plane)
zorigin <- gell(span = cbind(c(0, 0, 0)))
dual(zorigin)
# signatures of these ellipsoids
signature(zsph)
signature(zhplane)
signature(dual(zhplane))
```


## Description

The function calculates and optionally draws basis vectors to be used as coordinate axes in an rgl 3D display. For geometric diagrams and some data displays, this can be more useful than using axis3d or box3d to provide guides or axes. The origin argument permits multiple diagrams or graphs in the same display, each with their own coordinate axes.

## Usage

```
    basis3d(
        matrix = diag(3),
        origin = c(0, 0, 0),
        scale = 1,
        draw = TRUE,
        label = draw,
        texts = colnames(basis),
        lwd = 3,
        cex = 2,
    )
```


## Arguments

| matrix | A $3 \times 3$ matrix, whose columns are the basis vectors, typically of unit length. |
| :--- | :--- |
| origin | Origin in the rgl scene of the basis vectors |
| scale | Scaling factor for the basis vectors |
| draw | If TRUE, the vectors are plotted |
| label | If TRUE, the vectors are labeled at their tips |
| texts | A character vector of length 3 used for labels. Defaults to c("x", "y", "z"). |
| lwd | Line width for vectors |
| cex | Character size for labels |
| $\ldots$ | Other arguments, passed to segments3d and text3d |

## Value

Returns invisibly a $6 \times 3$ matrix, whose columns are the coordinate axes, $c(" x ", ~ " y ", ~ " z ")$. Odd numbered rows give the coordinates of the origin, while even numbered rows give the locations of the tips of the vectors.

## Author(s)

Michael Friendly

## See Also

axis3d, box3d

## Examples

```
# show two different sets of basis vectors
open3d()
basis3d()
A <- matrix(c(1,2,0.1,
            2,1,0.1,
            0.1,0.1,0.5), 3,3)
basis3d(t(A), col="red")
# scene with two different displays
open3d()
basis3d()
basis3d(origin=c(2,0,0))
```


## Description

Ellipsoids are created by $\mathbf{r g l}$ functions as meshes of points, segments, ... from coordinates in various forms. This function calculates the bounding box, defined as the range of the $\mathrm{x}, \mathrm{y}, \mathrm{and} \mathrm{z}$ coordinates.

## Usage

bbox3d(x, ...)

## Arguments

x
A mesh3d object
... ignored

## Value

A $2 \times 3$ matrix, giving the minimum and maximum values in the rows and $x, y, z$ coordinates in the columns.

## Description

dual produces the orthogonal complement for subspaces or for ellipsoids. This is equivalent to inverting $\Sigma$ or an inner product ip when these are non-singular.

## Usage

dual (x, ...)
\#\# S3 method for class 'gell'
dual(x, ...)

## Arguments

| $x$ | An object, of class "gell" |
| :--- | :--- |
| $\ldots$ | Other arguments, unused for now. |

## Details

At present, dual is only defined for objects of class "gell".
In the ( $\mathrm{U}, \mathrm{D}$ ) representation, the dual simply has the columns of U in the reverse order, and the reciprocals of the diagonal elements of D , also in reverse order.

## Value

A (U, D) representation of the dual, with components LIST, use
u Right singular vectors
d $\quad$ Singular values

## Author(s)

Georges Monette

## References

Dempster, A. (1969). Elements of Continuous Multivariate Analysis Reading, MA: AddisonWesley.

## See Also

gell

## Examples

```
(zplane <- gell(span = diag(3)[,1:2])) # a plane
    dual(zplane) # line orthogonal to that plane
    (zhplane <- gell(center = c(0,0,2), span = diag(3)[,1:2])) # a hyperplane
    dual(zhplane) # orthogonal line through same center (note that the 'gell'
        # object with a center contains more information than the geometric plane)
    zorigin <- gell(span = cbind(c(0,0,0)))
    dual( zorigin )
```

    ell3d
        Plot Generalized Ellipsoids in 3D using rgl
    
## Description

ell3d is a convenience wrapper for ellipsoid specialized for class "gell" objects. It plots an ellipsoid in the current rgl window.

## Usage

```
ell3d(x, ...)
## Default S3 method:
ell3d(x, shape, radius = 1, segments = 40, shade = TRUE, wire = FALSE, ...)
    ## S3 method for class 'gell'
    ell3d(
        x,
        length = 10,
    sides = 30,
    segments = 40,
    shade = TRUE,
    wire = FALSE,
    ...
    )
```


## Arguments

x
...
shape

A vector of length 3 giving the center of the ellipsoid for the default method, or a class "gell" object for the gell method.

Other arguments, passed to ellipsoid
A $3 \times 3$ symmetric matrix giving the shape of the ellipsoid.

| radius | radius of the ellipsoid |
| :--- | :--- |
| segments | number of segments in each direction in calculating the mesh3d object |
| shade | Logical. Whether the 3D ellipsoid should be shaded |
| wire | Logical. Whether the 3D ellipsoid should be rendered with its wire frame |
| length | For unbounded, (infinite) ellipsoids, the length to display for infinite dimensions |
| sides | For unbounded, cylindrical ellipsoids, the number of sides for the elliptical cross <br> sections |

## Value

Returns the result of the call to ellipsoid

## Note

This implementation is subject to change.

## Author(s)

Georges Monette

## See Also

ellipsoid, gell

## Examples

```
# a proper ellipsoid, and its inverse
c1 <- c(0,0,0)
C1 <- matrix(c(6, 2, 1,
                            2, 3, 2,
    1, 2, 2), 3,3)
```

```
open3d()
```

open3d()
zell1 <- gell(center=c1, Sigma=C1)
zell1 <- gell(center=c1, Sigma=C1)
E1 <- ell3d(zell1, col="blue", alpha=0.1)
E1 <- ell3d(zell1, col="blue", alpha=0.1)

# inverse of C1

# inverse of C1

E1I <- ell3d(dual(zell1), col="blue", alpha=0.1, wire=TRUE)
E1I <- ell3d(dual(zell1), col="blue", alpha=0.1, wire=TRUE)
\#open3d() \#\# to see this in a new window
\#open3d() \#\# to see this in a new window

# a singular ellipsoid and its inverse

# a singular ellipsoid and its inverse

c2 <- c1
c2 <- c1
C2 <- matrix(c(6, 2, 0,
C2 <- matrix(c(6, 2, 0,
2, 3, 0,
2, 3, 0,
0, 0, 0), 3,3)
0, 0, 0), 3,3)
E2 <- ell3d( zell2 <-gell( center = c2, Sigma = C2),
E2 <- ell3d( zell2 <-gell( center = c2, Sigma = C2),
col = 'red', alpha = 0.25, wire = TRUE)
col = 'red', alpha = 0.25, wire = TRUE)
E2I <- ell3d( dual(gell( center = c2, Sigma = C2)),
E2I <- ell3d( dual(gell( center = c2, Sigma = C2)),
length=3, col = 'red', alpha = 0.25, wire = TRUE )

```
    length=3, col = 'red', alpha = 0.25, wire = TRUE )
```

\# signatures
signature(zell1)
signature(zell2)
ellipsoid Calculate an ellipsoid in 3D

## Description

Calculates a qmesh3d object representing a 3D ellipsoid with given center and shape matrix. The function allows for degenerate ellipsoids where the shape matrix has rank $<3$ and plots as an ellipse or a line.

## Usage

ellipsoid(center, shape, radius $=1$, segments $=60$, warn.rank = FALSE)

## Arguments

center A vector of length 3 giving the center of the 3D ellipsoid, typically the mean vector of a data matrix.
shape A $3 \times 3$ matrix giving the shape of the 3D ellipsoid, typical a covariance matrix of a data matrix.
radius radius of the ellipsoid, with default radius=1, giving a standard ellipsoid. For a multivariate sample with dfe degrees of freedom associated with shape, an ellipsoid of level coverage can be calculated using radius=sqrt(3*qf(level, 3 , dfe)).
segments number of line segments to use in each direction in the wire-frame representation of the ellipsoid
warn. rank warn if the shape matrix is of rank $<3$ ?

## Details

The ellipsoid is calculated by transforming a unit sphere by the Cholesky square root of the shape matrix, and translating to the center.

The ellipsoid can be plotted with plot3d

## Value

A qmesh3d object

## Author(s)

Michael Friendly and John Fox, extending Duncan Murdoch

## Examples

\#\# none yet

```
gell (U,D) Representation of an Ellipsoid in R^p.
```


## Description

gell provides a set of ways to specify a generalized ellipsoid in $R^{p}$, using the ( $\mathrm{U}, \mathrm{D}$ ) representation to include all special cases, where U is a square orthogonal matrix, and D is diagonal with extended non-negative real numbers, i.e. 0 , $\operatorname{Inf}$ or a positive real.

## Usage

```
    gell(x, ...)
    ## Default S3 method:
    gell(x, center = 0, Sigma, ip, span, A, u, d = 1, epsfac = 2, ...)
    ## S3 method for class 'gell'
    gell(x, ...)
```


## Arguments

| $x$ | An object |
| :--- | :--- |
| $\ldots$ | Other arguments |
| center | A vector specifying the center of the ellipsoid |
| Sigma | A square, symmetric, non-negative definite dispersion (variance) matrix |
| ip | A square, symmetric, non-negative definite inner product matrix. See Details. |
| span | A subspace with a given span. See Details. |
| A | A matrix giving a linear transformation of the unit sphere. <br> u |
| d matrix |  |$\quad$| Diagonal elements of a D matrix |
| :--- |$\quad$| Factor of. Machine\$double.eps used to distinguish zero vs. positive singular |
| :--- |
| epsfac |

## Details

The resulting class of ellipsoids includes degenerate ellipsoids that are flat and/or unbounded. Thus ellipsoids are naturally defined to include lines, hyperplanes, points, cylinders, etc.
gell can currently generate the (U, D) representation from 5 ways of specifying an ellipsoid:

1. From the non-negative definite dispersion (variance) matrix, Sigma : $U D^{2} U^{\prime}=$ Sigma, where some elements of the diagonal matrix D can be 0 . This can only generate bounded ellipsoids, possibly flat.
2. From the non-negative definite inner product matrix ${ }^{\prime} i p^{\prime}: U W^{2} U=C$ where some elements of the diagonal matrix W can be 0 . Then set $\mathrm{D}=\mathrm{W}^{\wedge}-1$ where $0^{\wedge}-1=$ Inf. This can only generate fat (non-empty interior) ellipsoids, possibly unbounded.
3. From a subspace spanned by 'span' Let U_1 be an orthonormal basis of Span('span'), let U_2 be an orthonormal basis of the orthogonal complement, the $U=\left[U_{1} U_{2}\right]$ and $D=$ $\operatorname{diag}(c(\operatorname{Inf}, \ldots, \operatorname{Inf}, 0, . ., 0))$ where the number of Inf's is equal to the number of columns of U_1.
4. From a transformation of the unit sphere given by $A($ Unit sphere) where $A=U D V$ ', i.e. the SVD.
5. (Generalization of 4): A, d where A is any matrix and $d$ is a vector of factors corresponding to columns of A. These factors can be 0 , positive or Inf. In this case U and D are such that U $\mathrm{D}($ Unit sphere $)=\mathrm{A} \operatorname{diag}(\mathrm{d})($ Unit sphere $)$. This is the only representation that can be used for all forms of ellipsoids and in which any ellipsoid can be represented.

## Value

A (U, D) representation of the ellipsoid, with components
center center
u Right singular vectors
d Singular values

## Author(s)

Georges Monette

## References

Friendly, M., Monette, G. and Fox, J. (2013). Elliptical Insights: Understanding Statistical Methods through Elliptical Geometry. Statistical Science, 28(1), 1-39.

## See Also

dual, gmult, signature,

## Examples

```
gell(Sigma = diag(3)) # the unit sphere
(zplane <- gell(span = diag(3)[,1:2])) # a plane
```

gmult Linear Transformation of a Generalized Ellipsoid

## Description

Linear transformation of a generalized ellipsoid, including projections to subspaces.

## Usage

gmult(A, G, epsfac = 2)

## Arguments

A A matrix describing a linear transformation, conforming to the U component of G for matrix multiplication.
G
A gell object
epsfac Factor of .Machine\$double.eps used to distinguish zero vs. positive singular values

## Details

The matrix A can be non-singular, for a standard linear transformation, or singular, for a projection to a subspace.

## Value

gell object

## Note

This implementation should be changed so that it provides an S3 method for class "gell" objects for which it was intended.

## Author(s)

Georges Monette

## See Also

gell, dual, signature

## Examples

```
(zplane <- gell(span = diag(3)[,1:2])) # a plane
dual(zplane) # orthogonal line
(zplane2 <- gmult( cbind( c(1,1,1), c(1,-1,0), c(1,0,-1)), zplane))
# correctly wipes out one dimension
(zplane3 <- gmult( cbind( c(1,0,0), c(1,0,0), c(0,0,1)), zplane))
```

isBounded Tests for Classes of Generalized Ellipsoids

## Description

These functions provide tests for classes of generalized ellipsoids in the (U, D) representation, based on the numbers of positive, zero and infinite singular values in D .

## Usage

isBounded(x, ...)
\#\# S3 method for class 'gell'
isBounded(x, ...)
isFat(x, ...)
isFlat(x, ...)
isUnbounded(x, ...)

## Arguments

$x \quad$ A class "gell" object
... Other arguments, not used.

## Details

They are included here mainly as computational definitions of the terms 'bounded' for an ellipsoid with finite extent, 'fat', for a bounded ellipsoid with non-empty interior, 'flat', for degenerate (singular) ellipsoids in $R^{p}$ with empty interior.

## Value

TRUE or FALSE

## Author(s)

Georges Monette

## References

Friendly, M., Monette, G. and Fox, J. (2013). Elliptical Insights: Understanding Statistical Methods through Elliptical Geometry. Statistical Science, 28(1), 1-39.

## See Also

signature

## Examples

\# None yet

```
par3d.save Save and Restore the par3d Parameters for an rgl Scene
```


## Description

Use this function to make a manually manipulated rgl view reproducible, within sessions or across sessions. Within an R session, simply use par3d. save to record the par3d parameters for the view(s) to named objects. Across sessions, use the filename argument to save these to .rds files

## Usage

```
    par3d.save(
        params = c("userMatrix", "scale", "zoom", "FOV"),
        filename,
        dev = rgl.cur()
    )
    par3d.restore(parms, filename)
```


## Arguments

params A list of par3d parameters to save
filename Name of a .rds file to save to or restore from
dev The rgl device. Currently unused
parms A list of par3d parameters to restore

## Value

par3d. save returns a list with the current values of the par3d parameters named in params.

## Author(s)

Michael Friendly

## See Also

```
par3d
```


## Examples

```
## Not run:
library(rgl)
open3d()
# ...
parms <- par3d.save()
# ....
par3d.restore(parms)
## End(Not run)
```

    signature \(\quad\) Signature of a Generalized Ellipsoid
    
## Description

Calculates the signature of a generalized ellipsoid, a vector of length 3 giving the number of positive, zero and infinite singular values in the ( $\mathrm{U}, \mathrm{D}$ ) representation

## Usage

signature(G)

## Arguments

G A class "gell" objects

## Value

A vector of length 3, with named components pos, zero and inf

## Author(s)

Georges Monette

## References

Friendly, M., Monette, G. and Fox, J. (2013). Elliptical Insights: Understanding Statistical Methods through Elliptical Geometry. Statistical Science, 28(1), 1-39.

## See Also

isBounded

## Examples

```
(zsph <- gell(Sigma = diag(3))) # unit sphere in R^3
(zplane <- gell(span = diag(3)[,1:2])) # a plane
dual(zplane) # line orthogonal to that plane
(zhplane <- gell(center = c(0,0,2), span = diag(3)[,1:2])) # a hyperplane
dual(zhplane) # orthogonal line through same center (note that the 'gell'
        # object with a center contains more information than the geometric plane)
zorigin <- gell(span = cbind(c(0,0,0)))
dual( zorigin )
# signatures of these ellipsoids
signature(zsph)
signature(zhplane)
signature(dual(zhplane))
```


## Description

Calculates U and D in the $(\mathrm{U}, \mathrm{D})$ representation of a generalized ellipsoid. This uses the SVD, modified to return U, and D extended with 0's for singular matrices.

## Usage

$U D(x)$

## Arguments

## x

A matrix

## Value

A list with the following components:

| u | Right singular vectors |
| :--- | :--- |
| d | Singular values |

## Author(s)

Georges Monette

## See Also

svd

## Examples

## Index

```
* algebra
    gmult, 12
* aplot
        dual, }
* dplot
        ellipsoid, }
        gell,10
        gmult, 12
        par3d.save, 14
        signature, 15
        UD,16
* dynamic
        par3d.save, 14
* hplot
        ell3d,7
* logic
        isBounded, 13
* multivariate
        gell, 10
* package
        gellipsoid-package, 2
axis3d,4,5
basis3d,4
bbox3d, 5
box3d, 4, 5
dual, 6, 11, 12
ell3d,7
ellipsoid, 7, 8,9
gell, 2, 6, 8, 10, 12
gellipsoid(gellipsoid-package), 2
gellipsoid-package, 2
gmult, 11, 12
isBounded, 13, 16
isFat (isBounded), 13
isFlat (isBounded), 13
```

isUnbounded (isBounded), 13
isUnboundede.gell (isBounded), 13
par3d, 15
par3d.restore (par3d. save), 14
par3d.save, 14
qmesh3d, 9
segments $3 \mathrm{~d}, 4$
signature, $11,12,14,15$
svd, 17
text3d, 4
UD, 16

