# Package 'ggChernoff'

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Title Chernoff Faces for 'ggplot2'
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<b>Description</b> Provides a Chernoff face geom for 'ggplot2'. Maps multivariate data to human-like faces.
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R topics documented:
chernoffGrob
geom_chernoff
scale_brow_continuous
scale_smile_continuous
Index 8

2 chernoffGrob

chernoffGrob	Draw a smiley face
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# Description

Uses Grid graphics to draw a face.

# Usage

```
chernoffGrob(x = 0.5, y = 0.5, size = 1, colour = "black", fill = NA, alpha = 1, smile = 1, brow = NA, nose = FALSE)
```

# Arguments

x	horizontal position
У	vertical position
size	area of the face
colour	colour of outlines and features
fill	fill colour
alpha	transparency, where 0 is transparent and 1 is opaque
smile	amount of smiling/frowning
brow	eyebrow angle, to represent anger or concern
nose	logical. Adds a nose to the face

## Value

 $A \ {\tt grobTree} \ object.$ 

#### See Also

```
geom_chernoff
```

```
face <- chernoffGrob(.5, .5, size = 1e3, smile = -1, brow = 1, colour = 'navy', fill = 'lightblue')
grid::grid.newpage()
grid::grid.draw(face)</pre>
```

geom\_chernoff 3

nernoff faces in ggplot2
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# Description

The Chernoff geom is used to create data visualisations in the shape of human-like faces. By mapping to the relevant aesthetics, faces can appear to vary in happiness, anger, size, colour and so on.

# Usage

```
geom_chernoff(mapping = NULL, data = NULL, stat = "identity",
  position = "identity", na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)
```

# Arguments

- :	Suments	
	mapping	Set of aesthetic mappings created by aes or aes If specified and inherit.aes = TRUE (the default), is combined with the default mapping at the top level of the plot. You only need to supply mapping if there isn't a mapping defined for the plot.
	data	The data to be displayed in this layer. There are three options:
		If NULL, the default, the data is inherited from the plot data as specified in the call to ggplot.
		A data.frame, or other object, will override the plot data. All objects will be fortified to produce a data frame. See fortify for which variables will be created.
		A function will be called with a single argument, the plot data. The return value must be a data.frame., and will be used as the layer data.
	stat	The statistical transformation to use on the data for this layer, as a string.
	position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
	na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
	show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes.
	inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. borders.
	•••	other arguments passed on to layer. These are often aesthetics, used to set an aesthetic to a fixed value, like color = "red" or size = 3. They may also be parameters to the paired geom/stat.

geom\_chernoff

#### **Aesthetics**

geom\_chernoff understands the following aesthetics (required aesthetics are in bold):

- x
- y
- colour
- fill
- size

The following aesthetics are unique to geom\_chernoff:

- smile
- brow
- nose

For details, see chernoffGrob.

#### References

Chernoff, H. (1973). The use of faces to represent points in *k*-dimensional space graphically. *Journal of the American Statistical Association*, 68(342), 361–368.

# See Also

chernoffGrob

scale\_brow\_continuous 5

```
scale_brow_continuous Scales for angry eyebrows
```

#### **Description**

scale\_brow lets you customise how eyebrows are generated from your data. It also lets you tweak the appearance of legends and so on. By default, brow is set to NA, in which case no eyebrows will appear (see Examples).

# Usage

```
scale\_brow\_continuous(..., range = c(-1, 1), midpoint = mean) scale\_brow(..., range = c(-1, 1), midpoint = mean)
```

#### **Arguments**

•••	Other arguments passed onto continuous_scale to control name, limits, breaks, labels and so forth.
range	Output range of eyebrow angles. +1 corresponds to very angry and -1 corresponds to a worried look.
midpoint	A value or function of your data that will return level eyebrows, i.e.  :-)

#### **Details**

Use range to vary how angrily your maximum/minimum values are represented. Minima smaller than -1 and maxima greater than +1 are possible but might look odd! You can use midpoint to set a specific 'zero' value in your data or to have eyebrow angles represented as relative to average.

The function scale\_brow is an alias of scale\_brow\_continuous. At some point we might also want to design a scale\_brow\_discrete, scale\_brow\_manual and so on.

Legends are a work in progress. In particular, size mappings might produce odd results.

#### See Also

```
geom_chernoff, scale_smile
```

```
library(ggplot2)
p <- ggplot(iris) +
    aes(Sepal.Width, Sepal.Length, fill = Species, brow = Sepal.Length) +
    geom_chernoff()
p
p + scale_brow_continuous(midpoint = min)
p + scale_brow_continuous(range = c(-.5, 2))
# Only show eyebrows if 'sad', otherwise hide them</pre>
```

```
usa <- data.frame(date = c(time(presidents)), rating = c(presidents))
ggplot(subset(usa, complete.cases(usa))) +
   aes(date, rating, smile = rating, fill = rating,
        brow = ifelse(rating < 50, rating, NA)) +
   geom_line() +
   geom_chernoff(show.legend = FALSE) +
   scale_brow(range = -1:0) +
   scale_fill_gradient(low = 'skyblue1', high = 'goldenrod1')</pre>
```

scale\_smile\_continuous

Scales for smiling and frowning

#### **Description**

scale\_smile lets you customise how smiles are generated from your data. It also lets you tweak the appearance of legends and so on.

# Usage

```
scale_smile_continuous(..., range = c(-1, 1), midpoint = mean)
scale_smile(..., range = c(-1, 1), midpoint = mean)
```

#### **Arguments**

Other arguments passed onto continuous\_scale to control name, limits, breaks, labels and so forth.
 Output range of smiles. +1 corresponds to a full smile and -1 corresponds to a full frown.

midpoint A value or function of your data that will return a neutral/straight face, i.e. :-|

#### **Details**

Use range to vary how happily/sadly your maximum/minimum values are represented. Minima smaller than -1 and maxima greater than +1 are possible but might look odd! You can use midpoint to set a specific 'zero' value in your data or to have smiles represented as relative to average.

The function scale\_smile is an alias of scale\_smile\_continuous. At some point we might also want to design a scale\_smile\_discrete, scale\_smile\_manual and so on.

Legends are a work in progress. In particular, size mappings might produce odd results.

#### See Also

```
geom_chernoff, scale_brow
```

scale\_smile\_continuous

7

```
library(ggplot2)
p <- ggplot(iris) +
    aes(Sepal.Width, Sepal.Length, fill = Species, smile = Sepal.Length) +
    geom_chernoff()
p
p + scale_smile_continuous(midpoint = min)
p + scale_smile_continuous(range = c(-.5, 2))</pre>
```

# **Index**

```
aes, 3
aes_, 3
borders, 3
chernoffGrob, 2, 4
continuous_scale, 5, 6
fortify, 3
geom_chernoff, 2, 3, 5, 6
ggplot, 3
Grid, 2
grobTree, 2
layer, 3
scale_brow, 6
scale_brow(scale_brow_continuous), 5
scale_brow_continuous, 5
scale\_smile, 5
scale_smile(scale_smile_continuous), 6
scale_smile_continuous, 6
```