# Package 'gridGeometry' 

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Description Functions for performing polygon geometry with 'grid' grobs
This allows complex shapes to be defined by combining simplershapes.
URL https://github.com/pmur002/gridgeometry,

    https://stattech.wordpress.fos.auckland.ac.nz/2019/03/04/
    
    2019-01-a-geometry-engine-interface-for-grid/
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```
grid.polyclip Perform Geometric Operations on Grobs
```


## Description

These functions allow two or more grobs to be combined using one of the following operations: intersection, union, minus, and xor.

## Usage

polyclipGrob(A, B, op="intersection", openFn=xyListToLine, closedFn=xyListToPath, name=NULL, gp=gpar(), ...)
grid.polyclip(A, B, ...)

## Arguments

A A grob, gList, or gTree, or a gPath or a character value identifying a grob that has already been drawn. This is known as the subject grob.
B A grob, gList, or gTree, or a gPath or a character value identifying a grob that has already been drawn. This is known as the clip grob.
op A character value describing the operation. One of "intersection", "minus", "union", or "xor".
openFn The function used to create grobs from the open shapes in the result.
closedFn The function used to create grobs from the closed shapes in the result.
name A name for the resulting grob.
gp Graphical parameter settings for the resulting grob.
... For polyclipGrob, arguments passed on to polyclip. For grid.polyclip, arguments used by methods.

## Details

The subject grob is combined with the clip grob using the op operation.
The grobs are converted to coordinates by calling grid: : grobCoords and then the operation is performed by calling polyclip.
The result is a new grob. In the case of grid. polyclip, this new grob will be drawn on the current device. In the special case that A is a gPath, by default, the new grob will replace the old grob (the original grob identified by A) in the current scene (and the new grob will use the same gp settings as the old grob).

The subject grob can be any combination of open or closed shapes (e.g., a combination of lines and polygons), but the clip grob must only consist of closed shapes.

## Value

polyclipGrob returns a gTree with two children, one representing the open shapes within the result and one representing the closed shapes within the result.
grid. polyclip is only used for its side-effect of drawing on the current graphics device.

## Author(s)

Paul Murrell

## See Also

polyclip

## Examples

```
r <- rectGrob(x=1/3, y=1/3, width=.4, height=.4)
c <- circleGrob(x=2/3, y=2/3, r=.2)
grid.draw(r)
grid.draw(c)
grid.polyclip(r, c, gp=gpar(fill="grey"))
```

```
grid.trim Subset a Line
```


## Description

These functions generate one or more lines by subsetting a line.

## Usage

trimGrob(x, from, to, rep=FALSE, name=NULL, gp=gpar(), ...)
grid.trim(x, ...)

## Arguments

x
from A numeric vector or a unit object describing the start point of each subset.
to A numeric vector or a unit object describing the end point of each subset.
rep A logical value indicating whether the from and to values should be repeated to consume the entire line.
name
gp
... For trimGrob, arguments passed on to trim. For grid.trim, arguments used by methods.

## Details

Both from and to should be either numeric values between 0 and 1 , expressing a proportion of the line length, or unit objects. In the latter case, the unit is converted to a proportion of the line length, with "npc" units treated as proportions of the line length.

Both from and to can be vectors (and they are recycled) so that multiple subsets can be obtained in a single call.

Both from and to can be negative, in which case the value is treated as distance backwards along the line from its end.

The result is a new grob. In the case of grid.trim, this new grob will be drawn on the current device. In the special case that x is a gPath, by default, the new grob will replace the old grob (the original grob identified by $x$ ) in the current scene (and the new grob will use the same gp settings as the old grob).

## Value

trimGrob returns a polyline grob.
grid. trim is only used for its side-effect of drawing on the current graphics device.

## Author(s)

Paul Murrell

## See Also

trim

## Examples

```
g <- xsplineGrob(c(.2, .5, .8), c(.2, .8, .2))
grid.draw(g)
grid.trim(g, from=.1, to=.2, gp=gpar(lwd=5))
grid.trim(g, from=.1, to=.2, rep=TRUE, gp=gpar(lwd=3))
```

polyclip Perform Geometric Operations on Coordinates

## Description

This function combines two sets of coordinates using one of the following operations: intersection, union, minus, and xor.

## Usage

```
polyclip(A, B, ...)
## S3 method for class 'grob'
polyclip(A, B, op="intersection", closed=TRUE,
        reduceA = if (closed) "union" else "flatten",
        reduceB = "union",
        fillA = NULL, fillB = NULL,
        ...)
## S3 method for class 'gList'
polyclip(A, B, op="intersection", closed=TRUE,
        reduceA = if (closed) "union" else "flatten",
        reduceB = "union",
        fillA = NULL, fillB = NULL,
        ...)
## S3 method for class 'gPath'
polyclip(A, B, op="intersection", closed=TRUE,
                strict=FALSE, grep=FALSE, global=FALSE,
    reduceA = if (closed) "union" else "flatten",
    reduceB = "union",
    fillA = NULL, fillB = NULL,
    ...)
## S3 method for class 'character'
polyclip(A, B, op="intersection", closed=TRUE,
                                    strict=FALSE, grep=FALSE, global=FALSE,
    reduceA = if (closed) "union" else "flatten",
    reduceB = "union",
    fillA = NULL, fillB = NULL,
    ...)
```


## Arguments

A

B
op
closed

A set of coordinates describing the subject shape. Or a grob, gList, or a gPath (or a character value) identifying a grob that has already been drawn from which coordinates are generated.

A set of coordinates describing the clip shape. Or a grob, gList, or a gPath (or a character value) identifying a grob that has already been drawn from which coordinates are generated.

A character value describing the operation. One of "intersection", "minus", "union", or "xor".

A logical value indicating whether the A coordinates describe a closed shape or an open shape.
reduceA, reduceB
A character value describing the operation to be used if either A or B need to be reduced to a single set of coordinates. One of "intersection", "minus", "union", or "xor", in which case polyclip is used to reduce multiple shapes, or "flatten", in which case coordinates for all shapes are returned.
fillA, fillB A character value describing the fill rule. Possible values are "winding" or "evenodd" or NULL. In the latter case (the default), the fill rule will be taken from the coordinates if the coordinates have a "rule" attribute. Otherwise, the default is "winding".
strict, grep, global
Arguments controlling the interpretation of the gPath (passed to grid.get).
... Arguments used by methods.

## Details

The subject coordinates are combined with the clip coordinates using the op operation.

## Value

The result is a new set of coordinates.

## Author(s)

Paul Murrell

## See Also

polyclip

## Examples

```
r <- rectGrob(x=1/3, y=1/3, width=.4, height=.4)
c <- circleGrob(x=2/3, y=2/3, r=.2)
polyclip(r, c)
```

```
trim Generate Subsets of Coordinates
```


## Description

This functions generates a new set of coordinates by subsetting a set of coordinates.

## Usage

```
trim(x, from, to, ...)
## S3 method for class 'grob'
trim(x, from, to, rep=FALSE, ...)
## S3 method for class 'gPath'
trim(x, from, to, rep=FALSE,
    strict=FALSE, grep=FALSE, global=FALSE, ...)
## S3 method for class 'character'
trim(x, from, to, rep=FALSE,
        strict=FALSE, grep=FALSE, global=FALSE, ...)
```


## Arguments

X
A set of coordinates. Or a grob, or a gPath (or a character value) identifying a grob that has already been drawn from which coordinates are generated.
from A numeric vector or a unit object describing the start point of each subset.
to A numeric vector or a unit object describing the end point of each subset.
rep A logical value indicating whether the from and to values should be repeated to consume the entire line.
strict, grep, global
Arguments controlling the interpretation of the gPath (passed to grid.get).
... Arguments used by methods.

## Value

A new set of coordinates.

## Author(s)

Paul Murrell

## See Also

trim

## Examples

```
g <- segmentsGrob(0, .5, 1, .5)
trim(g, from=.1, to=.2)
trim(g, from=.1, to=.2, rep=TRUE)
```

xyListFromGrob Generate Coordinates from Grobs

## Description

This function generates a set of coordinates (a list of (x,y) lists) from a grob.

## Usage

xyListFromGrob(x, op = "union", closed = TRUE, ...)

## Arguments

x
op
closed

A grob.
A character value describing the operation to be used if $x$ needs to be collapsed to a single shape. One of "intersection", "minus", "union", or "xor".

A logical value indicating whether we coordinates describing a closed shape or an open shape from.
... Arguments passed on to polyclip.

## Value

The result is a list of lists, each with components $x$ and $y$.

## Author(s)

Paul Murrell

## See Also

polyclip

## Examples

```
r<- rectGrob(x=1/3, y=1/3, width=.4, height=.4)
xyListFromGrob(r)
```

xyListPath

Generate Grobs from Coordinates

## Description

This function generates a grob from a set of coordinates (a list of ( $\mathrm{x}, \mathrm{y}$ ) lists).

## Usage

xyListToPath(x, rule="winding", name=NULL, gp=gpar())
xyListToPolygon(x, name=NULL, gp=gpar())
xyListToLine(x, name=NULL, gp=gpar())
xyListPath(x, rule="winding", name=NULL, gp=gpar())
xyListPolygon(x, name=NULL, gp=gpar())
xyListLine(x, name=NULL, gp=gpar())

## Arguments

$x \quad$ A set of coordinates (e.g., from polyclip or trim).
rule A fill rule: "winding" or "evenodd".
name A name for the resulting grob.
gp Graphical parameter settings for the resulting grob.

## Details

Following the addition of the $x y L i s t F r o m G r o b$ function, the $*$ To*() forms are preferred.

## Value

The result is a grob.

## Author(s)

Paul Murrell

## See Also

```
polyclip
```


## Examples

```
r <- rectGrob(x=1/3, y=1/3, width=.4, height=.4)
c <- circleGrob(x=2/3, y=2/3, r=.2)
coords <- polyclip(r, c)
xyListPath(coords)
xyListLine(coords)
```


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