Package 'polished'

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Type Package

Title Authentication, User Administration, and Hosting for 'shiny' Apps

Version 0.6.1

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Description Easily add modern authentication and user administration to your 'shiny' apps. Customize user sign in and registration pages to match your brand. Control who can access one or more of your 'shiny' apps. Also, deploy & host your apps with Polished Hosting.

License MIT + file LICENSE

URL https://github.com/tychobra/polished, https://polished.tech

BugReports https://github.com/tychobra/polished/issues

Encoding UTF-8

Imports automagic, digest, dplyr, DT, htmltools, httr, jose, jsonlite, lubridate, purrr, rlang, rmarkdown, shiny, shinycssloaders, shinydashboard, shinyFeedback, shinyjs, shinyWidgets, stats, stringr, tibble, tidyr, utils, uuid, yaml

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R topics documented:

`add_app` *Polished API - Add an App*

Description

Polished API - Add an App

Usage

```
add_app(app_name, app_url = NULL, api_key = get_api_key())
```

Arguments

`app_name`	the app name.
`app_url`	an optional app url. This url will be included in links sent out in invite and email verification emails to redirect your users to your app.
`api_key`	your Polished API key. Set your polished api key using `set_api_key()` so that you do not need to supply this argument with each function call.

See Also

`get_apps()` `update_app()` `delete_app()`

`add_app_user` *Polished API - Add a User to an App*

Description

Polished API - Add a User to an App

Usage

```
add_app_user(
  app_uid,
  user_uid = NULL,
  email = NULL,
  is_admin = FALSE,
  send_invite_email = FALSE,
  api_key = get_api_key()
)
```

Arguments

app_uid	the app uid.
user_uid	an optional user uid for the user to be invited to the app.
email	an optional email address for the user to be invited to the app.
is_admin	boolean (default: FALSE) - whether or not the user is a Polished admin.
send_invite_email	boolean - whether or not to send the user an invite email notifying them they have been invited to access the app.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Details

supply either the user_uid or email. If both are provided, then the user_uid will be used, and the email will be ignored.

See Also

get_app_users() update_app_user() delete_app_user()

---

add_role *Polished API - Add a Role*

Description

Polished API - Add a Role

Usage

```
add_role(role_name, api_key = get_api_key())
```

Arguments

role_name	a role name.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

get_roles() delete_role()

add_user *Polished API - Add a User*

Description

Polished API - Add a User

Usage

```
add_user(email, api_key = get_api_key())
```

Arguments

email	the new user's email address.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

get_users() delete_user()

add_user_role *Polished API - Add a User Role*

Description

Polished API - Add a User Role

Usage

```
add_user_role(user_uid, role_uid, api_key = get_api_key())
```

Arguments

user_uid	a user uid.
role_uid	a role name.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

get_user_roles() delete_user_role()

admin_button_ui *An html button to navigate the the "Admin Panel"*

Description

The UI portion of the 'shiny' module for the button to navigate to the "Admin Panel". This is the button that, when clicked, navigates a 'polished' admin from your 'shiny' app to the 'polished' Admin Panel. If your app is set up with the default 'polished' configuration, this button appears in the bottom right of your 'shiny' app.

Usage

```
admin_button_ui(align = "right", vertical_align = "bottom")
```

Arguments

`align`	The horizontal alignment of the button. Valid options are "right" (the default) or "left".
`vertical_align`	the vertical alignment of the button. Valid options are "bottom" (the default) or "top"

Value

admin button UI

api_list_to_df *Convert a list returned from the Polished API into a data frame*

Description

In order to avoid issues with converting R data frames into JSON objects and back to R data frames, we instead convert R data frames to R lists before converting them to JSON to be sent via the Polished API. This function then converts those lists back into R data frames (or more precisely tibbles).

Usage

```
api_list_to_df(api_list)
```

Arguments

`api_list`	a list. All elements in the list are vectors of the same length.

Value

a tibble

bundle_app *Create a tar archive*

Description

This function is called by `deploy_app()` to compress Shiny apps before deploying them to Polished Hosting. You probably won't need to call this function directly.

Usage

```
bundle_app(app_dir = ".")
```

Arguments

app_dir	The path to the directory containing your Shiny app. Defaults to the working directory.

Examples

```
## Not run:
bundle_app(
  system.file("examples/polished_example_01", package = "polished")
)

## End(Not run)
```

default_admin_ui_options *Default Options for the Admin UI*

Description

This function specifies the default logos that are displayed in the "Admin Panel".

Usage

```
default_admin_ui_options()
```

Value

the default list of HTML for branding elements in the Admin Panel UI. The valid list element names are:

- `title` - Title/Logo element in top left corner of Admin Panel dashboard & browser tab title
- `sidebar_branding` - Branding (e.g. Logo) on left sidebar of Admin Panel dashboard
- `browser_tab_icon` - Icon to display in browser tab

`delete_app` *Polished API - Delete an App*

Description

Polished API - Delete an App

Usage

```
delete_app(app_uid = NULL, app_name = NULL, api_key = get_api_key())
```

Arguments

`app_uid`	an optional app uid. One of either `app_uid` or `app_name` must be provided.
`app_name`	an optional app name. One of either `app_uid` or `app_name` must be provided.
`api_key`	your Polished API key. Set your polished api key using `set_api_key()` so that you do not need to supply this argument with each function call.

Details

If both `app_uid` and `app_name` arguments are provided, then the `app_uid` will be used and the `app_name` will be ignored.

See Also

`get_apps()` `add_app()` `update_app()`

delete_app_user *Polished API - Delete an App User*

Description

Polished API - Delete an App User

Usage

```
delete_app_user(app_uid, user_uid, api_key = get_api_key())
```

Arguments

app_uid	an app uid.
user_uid	a user uid.
api_key	your Polished API key. Set your polished api key using `set_api_key()` so that you do not need to supply this argument with each function call.

See Also

`get_apps()` `add_app()` `update_app_user()`

delete_role *Polished API - Delete a Role*

Description

Polished API - Delete a Role

Usage

```
delete_role(role_uid, api_key = get_api_key())
```

Arguments

role_uid	the role uid of the role to be deleted.
api_key	your Polished API key. Set your polished api key using `set_api_key()` so that you do not need to supply this argument with each function call.

See Also

`get_roles()` `add_role()`

delete_user *Polished API - Delete a User*

Description

Polished API - Delete a User

Usage

```
delete_user(user_uid, api_key = get_api_key())
```

Arguments

user_uid	the uid of the user to be deleted.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

get_users() add_user()

delete_user_role *Polished API - Delete a User Role*

Description

Polished API - Delete a User Role

Usage

```
delete_user_role(role_uid, user_uid, api_key = get_api_key())
```

Arguments

role_uid	the role uid of the role to be deleted.
user_uid	the user uid that the role should be removed from.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

get_user_roles() add_user_role()

deploy_app *Deploy a Shiny app to Polished Hosting*

Description

Deploy a Shiny app to Polished Hosting

Usage

```
deploy_app(
  app_name,
  app_dir = ".",
  api_key = get_api_key(),
  launch_browser = TRUE,
  region = "us-east1",
  ram_gb = 2,
  r_ver = NULL,
  tlmgr = character(0),
  golem_package_name = NULL,
  cache = TRUE
)
```

Arguments

app_name	Your Shiny app's name.
app_dir	The path to the directory containing your Shiny app.
api_key	Your polished API key. Defaults to Sys.getenv("POLISHED_API_KEY") if set.
launch_browser	Boolean (default: TRUE) - Whether or not to open your newly deployed app in your default web browser after successful deployment.
region	the region to deploy the app to on Google Cloud Platform. See https://cloud.google.com/run/docs/locations for all available regions on Google Cloud Platform. Currently, database connections are only supported for us-east1. See https://polished.tech/docs/06-database-connections for details.
ram_gb	the amount of memory (in GiB) to allocate to your Shiny app's server. Valid values are 2, 4, or 8.
r_ver	Character string of desired R version. If kept as NULL (the default), deploy_app() will detect the R version you are currently running. The R version must be a version supported by an r-ver Docker image. You can see all the r-ver Docker image versions of R here https://github.com/rocker-org/rocker-versioned2/tree/master/dockerfiles and here https://github.com/rocker-org/rocker-versioned/tree/master/r-ver.
tlmgr	a character vector of TeX Live packages to install. This is only used if your Shiny app generates PDF documents. Defaults to character(0) for no TeX Live installation. Provide a character vector of your TeX Live package dependencies to have all your TeX Live packages installed at build time.

golem_package_name
: if your Shiny app was created as a package with the golem package, provide the name of the Shiny app package as a character string. Defaults to NULL. Keep as NULL for non golem Shiny apps.

cache
: Boolean (default: TRUE) - whether or not to cache the Docker image.

Examples

```
## Not run:
deploy_app(
  app_name = "polished_example_01",
  app_dir = system.file("examples/polished_example_01", package = "polished"),
  api_key = "<your polished.tech API key>"
)

## End(Not run)
```

---

email_input *A Shiny email* input

Description

This is a replica of shiny::textInput() with the HTML input type attribute set to "email" rather than "text".

Usage

```
email_input(
  inputId,
  label = tagList(shiny::icon("envelope"), "Email"),
  value = "",
  width = NULL,
  placeholder = NULL
)
```

Arguments

inputId
: The input slot that will be used to access the value.

label
: Display label for the control, or NULL for no label.

value
: Initial value.

width
: The width of the input, e.g. '400px'.

placeholder
: A character string giving the user a hint as to what can be entered into the control. Internet Explorer 8 and 9 do not support this option.

firebase_dependencies *Load the Firebase JavaScript dependencies into the UI*

Description

Under the hood, `polished` uses Firebase JavaScript dependencies to handle Social sign in & user authentication when `sign_in_providers` besides `"email"` are included in `polished_config()`. This function loads the required Firebase JavaScript dependencies in the the UI of your Shiny app.

Usage

```
firebase_dependencies(services = c("auth"), firebase_version = "7.15.5")
```

Arguments

`services`	character vector of Firebase services to load into the UI. Valid strings are `"auth"` (default), `"firestore"`, `"functions"`, `"messaging"`, and `"storage"`
`firebase_version`	character string of the Firebase version. Defaults to `"7.15.5"`.

Value

the HTML `<script>` tags for the Firebase JavaScript dependencies

Examples

```
firebase_dependencies()
```

firebase_init *Initialize Firebase*

Description

Executes a few lines of JavaScript to initialize Firebase. This function should be called in your Shiny UI immediately after `firebase_dependencies`.

Usage

```
firebase_init(firebase_config)
```

Arguments

`firebase_config`
: named `list` of firebase configuration values. Required values are:

- `apiKey`
- `authDomain`
- `projectId`

Value

a character string of JavaScript code to initialize Firebase

Examples

```
## Not run:
my_config <- list(
  apiKey = "your Firebase API key",
  authDomain = "your Firebase auth domain",
  projectId = "your Firebase Project ID"
)

firebase_init(my_config)

## End(Not run)
```

`get_apps` *Polished API - Get App(s)*

Description

Polished API - Get App(s)

Usage

```
get_apps(app_uid = NULL, app_name = NULL, api_key = get_api_key())
```

Arguments

`app_uid`	an optional app uid.
`app_name`	an optional app name.
`api_key`	your Polished API key. Set your polished api key using `set_api_key()` so that you do not need to supply this argument with each function call.

Details

If both the app_uid and app_name are NULL, then all the apps in your account will be returned. If either app_uid or app_name are not NULL, then a single app will be returned (assuming the app exists). If both the app_uid and app_name are provided, then the app_uid will be used, and the app_name will be ignored. If the app does not exists, a zero row tibble will be returned.

Value

an object of class polished_api_res. The content of the object is a tibble of app(s) with the following columns:

- uid
- app_name
- app_url
- created_at
- modified_at

See Also

add_app() update_app() delete_app()

---

get_app_users *Polished API - Get App(s) User(s)*

Description

Polished API - Get App(s) User(s)

Usage

```
get_app_users(
  app_uid = NULL,
  user_uid = NULL,
  email = NULL,
  api_key = get_api_key()
)
```

Arguments

app_uid	an optional app uid.
user_uid	an optional user uid.
email	an optional user email address.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Details

If app_uid, user_uid, & email are all NULL, then all app users will be returned.

Value

an object of class polished_api_res. The content of the object is a tibble of app(s) with the following columns:

- uid
- app_uid
- user_uid
- is_admin
- created_at
- email

See Also

add_app_user() update_app_user() delete_app_user()

---

get_dependent_packages

get packages required to run R code

Description

Note: this function is copied from the automagic R package. We are including it in polished while we await the merging of this PR https://github.com/cole-brokamp/automagic/pull/17 and a new CRAN release of automagic.

Usage

```
get_dependent_packages(directory = getwd())
```

Arguments

directory	folder to search for R and Rmd files

Details

parses all R and Rmd files in a directory and uses automagic::parse_packages to find all R packages required for the code to run

Value

a vector of package names

get_roles *Polished API - Get Role(s)*

Description

Polished API - Get Role(s)

Usage

```
get_roles(role_uid = NULL, api_key = get_api_key())
```

Arguments

role_uid	an optional role uid.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Value

an object of class polished_api_res. The content of the object is a tibble of user(s) with the following columns:

- uid
- role_name
- created_at

See Also

add_role() delete_role()

get_users *Polished API - Get User(s)*

Description

Polished API - Get User(s)

Usage

```
get_users(user_uid = NULL, email = NULL, api_key = get_api_key())
```

Arguments

user_uid	an optional user uid.
email	an optional user email.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Details

If both the user_uid and email are NULL, then all the users in your account will be returned. If either user_uid or email are not NULL, then a single user will be returned (assuming the user exists). If both the user_uid and email are provided, then the user_uid will be used, and the email will be ignored. If the user does not exists, a zero row tibble will be returned.

Value

an object of class polished_api_res. The content of the object is a tibble of users(s) with the following columns:

- uid
- email
- email_verified
- created_by
- created_at
- modified_by
- modified_at
- is_password_set

See Also

add_user() delete_user()

---

get_user_roles *Polished API - Get User Role(s)*

Description

Polished API - Get User Role(s)

Usage

```
get_user_roles(user_uid = NULL, role_uid = NULL, api_key = get_api_key())
```

Arguments

user_uid	an optional user uid.
role_uid	an optional role uid.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

Value

an object of class `polished_api_res`. The "content" of the object is a tibble of users(s) with the following columns:

- role_uid
- role_name,
- user_uid,
- user_name,
- created_at

See Also

`add_user_role()` `delete_user_role()`

---

password_input *A modification of* `shiny::passwordInput`

Description

This modified version of Shiny's `passwordInput()` does not actually send the password to our Shiny server. It is just a regular password input that always keeps your user's password on the client. The password is used to sign the user in and then converted to a JWT by Firebase, all on the client, before it is sent to your Shiny server.

Usage

```
password_input(
  input_id,
  label = htmltools::tagList(icon("unlock-alt"), "Password"),
  value = "",
  style = "",
  placeholder = NULL
)
```

Arguments

`input_id`	The `input` slot that will be used to access the value.
`label`	Display label for the control, or `NULL` for no label.
`value`	Initial value.
`style`	Character string of in-line CSS to style the input.
`placeholder`	A character string giving the user a hint as to what can be entered into the control. Internet Explorer 8 and 9 do not support this option.

polished_api_res *Send GET Request to the Polished API*

Description

Send GET Request to the Polished API

Usage

```
polished_api_res(resp)
```

Arguments

resp	a Polished API response

Value

an S3 object of class "polished_api_res".

polished_config *global configuration for* polished *authentication*

Description

global configuration for polished authentication

Usage

```
polished_config(
  app_name,
  api_key = get_api_key(),
  firebase_config = NULL,
  admin_mode = FALSE,
  is_invite_required = TRUE,
  sign_in_providers = "email",
  is_email_verification_required = TRUE,
  sentry_dsn = NULL,
  cookie_expires = 365L,
  is_auth_required = TRUE
)

global_sessions_config(...)
```

Arguments

app_name	the name of the Shiny app.
api_key	the polished API key, available at https://dashboard.polished.tech.
firebase_config	if using Social Sign In (see https://polished.tech/docs/03-social-sign-in for more documentation), a list containing your Firebase project configuration (Default: NULL). This list should have the following named elements: • apiKey • authDomain • projectId
admin_mode	FALSE by default. Set to TRUE to enter the polished Admin Panel without needing to register and sign in. This is useful during development for inviting the first users to your app. Make sure to set admin_mode = FALSE before deploying your app.
is_invite_required	TRUE by default. Whether or not to require the user to have an invite before registering/signing in
sign_in_providers	a character vector of sign in providers to enable. Valid values are "google" "email", "microsoft", and/or "facebook". Defaults to "email".
is_email_verification_required	TRUE by default. Whether or not to require the user to verify their email before accessing your Shiny app.
sentry_dsn	either NULL, the default, or your Sentry project's DSN.
cookie_expires	the number of days before a user's cookie expires. Set to NULL to force Sign Out at session end. This argument is passed to the expires option in js-cookie: https://github.com/js-cookie/js-cookie#expires. Default value is 365L (i.e. 1 year)
is_auth_required	TRUE by default. Whether or not to require users to be signed in to access the app. It can be useful to set this argument to FALSE if you want to allow users to do certain actions (such as viewing charts and tables) without signing in, and only require users to sign in if they want to save data to your database.
...	arguments to pass to polished_config

Details

This is the primary function for configuring polished. It configures your app's instance of the Polished class that manages polished authentication. Call this function in your global.R file. See https://github.com/Tychobra/polished/blob/master/inst/examples/polished_example_01/global.R for a complete example.

Examples

```
## Not run:
# global.R

polished_config(
  app_name = "<your app name>",
  api_key = "<your API key>",
  firebase_config = list(
    apiKey = "<Firebase apiKey>",
    authDomain = "<Firebase authDomain",
    projectId = "<Firebase projectId>"
  ),
  sign_in_providers = c(
    "email",
    "google",
    "microsoft"
  )
)


## End(Not run)
```

`print.polished_api_res` *print polished_api_res*

Description

Generic print function for `polished_api_res` S3 class.

Usage

```
## S3 method for class 'polished_api_res'
print(x, ...)
```

Arguments

`x`	an S3 object of class `polished_api_res`.
`...`	additional arguments.

profile_module *Profile Module Server*

Description

The server logic to accompany the profile_module_ui.

Usage

```
profile_module(input, output, session)
```

Arguments

input	the Shiny server input
output	the Shiny server output
session	the Shiny server session

profile_module_ui *Profile Module UI*

Description

Generates the UI for a user profile dropdown button to be used with the shinydashboard package.

Usage

```
profile_module_ui(id, other_lis = NULL)
```

Arguments

id	the Shiny module id.
other_lis	additional HTML tags to place between the email address and the Sign out button in the user profile dropdown. This is often used to add a user "My Account" page/app where the user can set their account settings.

providers_ui *UI for the Social Sign In authentication providers' buttons*

Description

Creates the HTML UI of the "Sign in with *" buttons. These buttons are only necessary if you enable Social Sign In via the `sign_in_providers` argument passed to `polished_config`.

Usage

```
providers_ui(
  ns,
  sign_in_providers = c("google", "email"),
  title = "Sign In",
  fancy = TRUE
)
```

Arguments

`ns`	the Shiny namespace function created with `shiny::NS()`.
`sign_in_providers`	a character vector of sign in providers to enable. Valid values are `"google"` `"email"`, `"microsoft"`, and/or `"facebook"`. Defaults to `"email"`.
`title`	The title to be used above the provider buttons. Set to `NULL` to not include
`fancy`	Should the buttons be large and colorful?

Value

the HTML UI of the "Sign in with *" buttons.

remove_query_string *Remove the URL query*

Description

Remove the entire query string from the URL. This function should only be called inside the server function of your Shiny app.

Usage

```
remove_query_string(
  session = shiny::getDefaultReactiveDomain(),
  mode = "replace"
)
```

Arguments

session	the Shiny session
mode	the mode to pass to shiny::updateQueryString(). Valid values are "replace" or "push".

---

secure_rmd *Render and secure R Markdown document*

Description

secure_rmd() can be used to render (or run) and secure many types of R Markdown documents. Rendering is handled either by rmarkdown::render or, if using shiny, a shiny app is constructed, and the then the output is secured with polished authentication.

Usage

```
secure_rmd(
  rmd_file_path,
  polished_config_args = list(),
  sign_in_page_args = list(),
  sign_out_button = NULL
)
```

Arguments

rmd_file_path	the path the to .Rmd file.
polished_config_args	arguments to be passed to polished_config. (**NOTE:** Values passed in this list will override YAML header values if both provided).
sign_in_page_args	a named list() to customize the Sign In page UI. Valid names are color, company_name, logo, & background_image. (**NOTE:** Values passed in this list will override YAML header values if both provided).
sign_out_button	A shiny::actionButton or shiny::actionLink with inputId = "sign_out". If this argument is left as NULL, secure_rmd will attempt to add in an appropriate sign out button/link depending on the output format of your .Rmd document. Set this argument to list() to not include a sign out button.

Value

a Shiny app object

Examples

```
## Not run:

secure_rmd(system.file("examples/rmds/flexdashboard.Rmd", package = "polished"))
secure_rmd(
  system.file("examples/rmds/flexdashboard.Rmd", package = "polished"),
  polished_config_args = list(
    # any values in this list will override values in YAML header
    app_name = "different_name"
  ),
  sign_in_page_args = list(
    color = "#FF5700"
  )
)
secure_rmd(system.file("examples/rmds/flexdashboard_shiny.Rmd", package = "polished"))
secure_rmd(system.file("examples/rmds/html_document.Rmd", package = "polished"))
secure_rmd(system.file("examples/rmds/pdf_document.Rmd", package = "polished"))
io_file_path <- system.file(
  "examples/rmds/ioslides/ioslides_presentation.Rmd",
  package = "polished"
)
secure_rmd(io_file_path)

## End(Not run)
```

---

secure_server *Secure your Shiny app's server*

Description

This function is used to secure your Shiny app's server function. Make sure to pass your Shiny app's server function as the first argument to `secure_server()` at the bottom of your Shiny app's `server.R` file.

Usage

```
secure_server(
  server,
  custom_sign_in_server = NULL,
  custom_admin_server = NULL,
  allow_reconnect = FALSE,
  override_user = TRUE
)
```

Arguments

`server`	A Shiny server function (e.g `function(input,output,session) {}`)

custom_sign_in_server
: Either NULL, the default, or a Shiny module server containing your custom sign in server logic.

custom_admin_server
: Either NULL, the default, or a Shiny module server function containing your custom admin server functionality.

allow_reconnect
: argument to pass to the Shiny session$allowReconnect() function. Defaults to FALSE. Set to TRUE to allow reconnect with shiny-server and RStudio Connect. Set to "force" for local testing. See https://shiny.rstudio.com/articles/reconnecting.html for more information.

override_user
: whether or not to override the session$user with the polished session$userData$user user. By default this is now set to TRUE, but if you are using a hosting option that uses the session$user (e.g. RStudio Connect), then you may want to set this to FALSE. The polished user can always be found at session$userData$user().

---

secure_static *Secure a static HTML page*

Description

secure_static() can be used to secure any HTML page using polished. It is often used to add polished to .Rmd htmloutput and flexdashboards.

Usage

```
secure_static(
  html_file_path,
  polished_config_args,
  sign_out_button = shiny::actionLink("sign_out", "Sign Out", icon =
    shiny::icon("sign-out-alt"), class = "polished_sign_out_link")
)
```

Arguments

html_file_path
: the path the to HTML file. See the details for more info.

polished_config_args
: arguments to be passed to polished_config.

sign_out_button
: action button or link with inputId = "sign_out". Set to NULL to not include a sign out button.

Details

To secure a static HTML page, place the HTML page in a folder named "www" and call `secure_static()` from a file named `app.R`. The file structure should look like:

- app.R
- www/
  - index.html

See an example here: https://github.com/Tychobra/polished_example_apps/tree/master/05_flex_dashboard

Value

a Shiny app object

`secure_ui` *Secure your Shiny UI*

Description

This function is used to secure your Shiny app's UI. Make sure to pass your Shiny app's UI as the first argument to `secure_ui()` at the bottom of your Shiny app's `ui.R` file.

Usage

```
secure_ui(
  ui,
  sign_in_page_ui = NULL,
  custom_admin_ui = NULL,
  custom_admin_button_ui = admin_button_ui(),
  admin_ui_options = default_admin_ui_options()
)
```

Arguments

`ui` UI of the application.

`sign_in_page_ui`
Either `NULL`, the default (See `sign_in_ui_default`), or the HTML, CSS, and JavaScript to use for the UI of the Sign In page.

`custom_admin_ui`
Either `NULL`, the default, or a list of 2 Shiny module UI functions to add additional `shinydashboard` tabs to the `polished` Admin Panel. The list must be in the form:

```
list(
  "menu_items" = <your_custom_admin_menu_ui("custom_admin")>,
  "tab_items" = <your_custom_admin_tabs_ui("custom_admin")>
)
```

custom_admin_button_ui
: Either admin_button_ui(), the default, or your custom UI to take Admins from the custom Shiny app to the polished Admin Panel.

admin_ui_options
: list of HTML elements to customize branding of the polished Admin Panel. Valid list element names are title, sidebar_branding, and browser_tab_icon. See default_admin_ui_options, the default.

Value

Secured Shiny app UI

---

send_password_reset_email_module

the server logic for a Shiny module to send a password reset email

---

Description

This function sends a request to the https://polished.tech API to reset a user's password.

Usage

```
send_password_reset_email_module(input, output, session, email)
```

Arguments

input	the Shiny server input
output	the Shiny server output
session	the Shiny server session
email	A reactive value returning the email address to send the password reset email to.

---

send_password_reset_email_module_ui

the UI for a Shiny module to send a password reset email

Description

the UI for a Shiny module to send a password reset email

Usage

```
send_password_reset_email_module_ui(id)
```

Arguments

id	the Shiny module id

set_api_key *set Polished API key*

Description

The API key can be set as an Environment Variable via `Sys.getenv("POLISHED_API_KEY")`.

Usage

```
set_api_key(api_key)

get_api_key()
```

Arguments

`api_key`	the Polished API key

Value

a list of the newly set `polished` R options

Examples

```
set_api_key(api_key = "<my Polished API key>")
```

set_config_env *Automatically set the config environment*

Description

Determines if the app is deployed to a server or running locally, and adjusts the config environment to `"production"` or `"default"`, respectively. This function is almost always called in the `global.R` file of a Shiny app immediately before the configuration in the `config.yml` is read in.

Usage

```
set_config_env(override = NULL)
```

Arguments

`override`	Set the environment to `"default"` or `"production"` manually. **CAUTION:** Be sure you know the difference between `"default"` & `"production"` configuration environments. Using the `"production"` environment will affect the database of the deployed application.

sign_in_check_jwt *Check the JWT from the user sign in*

Description

This function retrieves the JWT created by the JavaScript from `sign_in_js` and signs the user in as long as the token can be verified. This function should be called in the server function of a shiny module. Make sure to call `sign_in_js` in the UI function of this module.

Usage

```
sign_in_check_jwt(jwt, session = shiny::getDefaultReactiveDomain())
```

Arguments

`jwt`	a reactive returning a Firebase JSON web token for the signed in user.
`session`	the shiny session.

sign_in_js *Sign in and register pages JavaScript dependencies*

Description

This function should be called at the bottom of your custom sign in and registration pages UI. It loads in all the JavaScript dependencies to handle polished sign in and registration. See the vignette for details.

Usage

```
sign_in_js(ns)
```

Arguments

`ns`	the ns function from the Shiny module that this function is called within.

sign_in_module *Server logic for the Sign In & Register pages*

Description

This server logic accompanies the sign_in_module_ui.

Usage

```
sign_in_module(input, output, session)
```

Arguments

input	the Shiny input
output	the Shiny output
session	the Shiny session

sign_in_module_2 *Server logic for the Sign In & Register pages*

Description

This server logic accompanies sign_in_module_2_ui.

Usage

```
sign_in_module_2(input, output, session)
```

Arguments

input	the Shiny input
output	the Shiny output
session	the Shiny session

sign_in_module_2_ui *UI for the Sign In & Register pages*

Description

Alternate sign in UI that works regardless of whether or not invites are required. The UI displays email sign in inputs on the left, and social sign in options on the right. `sign_in_module_2` must be provided as the argument `custom_sign_in_server` in `secure_server` for proper functionality.

Usage

```
sign_in_module_2_ui(id)
```

Arguments

`id`	the Shiny module `id`

sign_in_module_ui *UI for the Sign In & Register pages*

Description

UI for the Sign In & Register pages when a user invite is required to Register & Sign In.

Usage

```
sign_in_module_ui(id, register_link = "First time user? Register here!")
```

Arguments

`id`	the Shiny module `id`
`register_link`	The text that will be displayed in the link to go to the user registration page. The default is `"First time user? Register here!"`. Set to `NULL` if you don't want to use the registration page.

sign_in_social *verify the users Firebase JWT and store the session*

Description

verify the users Firebase JWT and store the session

Usage

```
sign_in_social(firebase_token, hashed_cookie)
```

Arguments

firebase_token	the Firebase JWT. This JWT is created client side (in JavaScript) via `firebase.auth()`.
hashed_cookie	the hashed `polished` cookie. Used for tracking the user session. This cookie is inserted into the "polished.sessions" table if the JWT is valid.

Value

NULL if sign in fails. If sign in is successful, a list containing the following:

- email
- email_verified
- is_admin
- user_uid
- hashed_cookie
- session_uid

sign_in_ui_default *Default UI styles for the Sign In & Registration pages*

Description

Default styling for the sign in & registration pages. Update the `sign_in_ui_default()` arguments with your brand and colors to quickly style the sign in & registration pages to match your brand.

Usage

```
sign_in_ui_default(
  sign_in_module = sign_in_module_ui("sign_in"),
  color = "#5ec7dd",
  company_name = "Your Brand Here",
 logo_top = tags$div(style = "width: 300px; max-width: 100%; color: #FFF;", class =
  "text-center", h1("Your", style = "margin-bottom: 0; margin-top: 30px;"), h1("Brand",
    style = "margin-bottom: 0; margin-top: 10px;"), h1("Here", style =
    "margin-bottom: 15px; margin-top: 10px;")),
  logo_bottom = NULL,
  icon_href = "polish/images/polished_icon.png",
  background_image = NULL,
  terms_and_privacy_footer = NULL,
  align = "center",
  button_color = NULL
)
```

Arguments

sign_in_module	UI module for the Sign In & Registration pages.
color	hex color for the background and button.
company_name	your company name.
logo_top	HTML for logo to go above the sign in panel.
logo_bottom	HTML for the logo below the sign in panel.
icon_href	the URL/path to the browser tab icon.
background_image	the URL/path to a full width background image. If set to NULL, the default, the color argument will be used for the background instead of this image.
terms_and_privacy_footer	links to place in the footer, directly above the copyright notice.
align	The horizontal alignment of the Sign In box. Defaults to "center". Valid values are "left", "center", or "right"
button_color	the color of the "Continue", "Sign In", and "Register" buttons. If kept as NULL, the default, then the button color will be the same color as the color passed to the color argument.

Value

the UI for the Sign In & Registration pages

sign_out_from_shiny *Sign Out from your Shiny app*

Description

Call this function to sign a user out of your Shiny app. This function should be called inside the server function of your Shiny app. See https://github.com/Tychobra/polished/blob/master/inst/examples/polished_example_01/server.R For an example of this function being called after the user clicks a "Sign Out" button.

Usage

```
sign_out_from_shiny(
  session = shiny::getDefaultReactiveDomain(),
  redirect_page = "?page=sign_in"
)
```

Arguments

session	the Shiny session
redirect_page	the query string for the page that the user should be redirected to after signing out.

update_app *Polished API - Update an App*

Description

Polished API - Update an App

Usage

```
update_app(app_uid, app_name = NULL, app_url = NULL, api_key = get_api_key())
```

Arguments

app_uid	the app uid of the app to update.
app_name	an optional app name to replace the existing app name.
app_url	an optional app url to replace the existing app url.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

get_apps() add_app() delete_app()

update_app_user *Polished API - Update an App User*

Description

Polished API - Update an App User

Usage

```
update_app_user(app_uid, user_uid, is_admin = FALSE, api_key = get_api_key())
```

Arguments

app_uid	the app uid to update.
user_uid	the user uid to update.
is_admin	boolean (default: FALSE) - whether or not the user is an admin.
api_key	your Polished API key. Set your polished api key using set_api_key() so that you do not need to supply this argument with each function call.

See Also

get_app_users() add_app_user() delete_app_user()

Index