# Package 'rusk'

May 27, 2018

Title Beautiful Graphical Representation of Multiplication Tables on a Modular Circle

Version 0.1.1

**Description** By placing on a circle 10 points numbered from 1 to 10, and connecting them by a straight line to the point corresponding to its multiplication by 2. (1 must be connected to 1 \* 2 = 2, point 2 must be set to 2 \* 2 = 4, point 3 to 3 \* 2 = 6 and so on). You will obtain an amazing geometric figure that complicates and beautifies itself by varying the number of points and the multiplication table you use.

License GPL-3

URL https://github.com/ThinkR-open/rusk

BugReports https://github.com/ThinkR-open/rusk/issues

**Depends** R (>= 3.4.0)

Imports dplyr, ggforce, ggplot2, reshape2, shiny, tidyr

Encoding UTF-8

LazyData true

RoxygenNote 6.0.1

NeedsCompilation no

Author Vincent Guyader [aut, cre]

Maintainer Vincent Guyader <vincent@thinkr.fr>

**Repository** CRAN

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#### Description

By placing on a circle 10 points numbered from 1 to 10, and connecting them by a straight line to the point corresponding to its multiplication by 2. (1 must be connected to 1 \* 2 = 2, point 2 must be set to 2 \* 2 = 4, point 3 to 3 \* 2 = 6 and so on). You will obtain an amazing geometric figure that complicates and beautifies itself by varying the number of points and the multiplication table you use.

#### **Details**

Use draw() or draw\_app()

#### Author(s)

vincent <vincent@thinkr.fr>

#### References

https://www.youtube.com/embed/qhbuKbxJsk8?rel=0
https://www.youtube.com/embed/-X49VQgi86E?rel=0

draw

Beautiful graphical representation of multiplication tables

#### Description

By placing on a circle 10 points numbered from 1 to 10, and connecting them by a straight line to the point corresponding to its multiplication by 2. (1 must be connected to 1 \* 2 = 2, point 2 must be set to 2 \* 2 = 4, point 3 to 3 \* 2 = 6 and so on). You will obtain an amazing geometric figure that complicates and beautifies itself by varying the number of points and the multiplication table you use.

#### Usage

draw(table = 2, modulo = 10, label = FALSE)

#### Arguments

table	muliplication table to plot
modulo	number of points to use
label	show number label

#### draw\_app

#### Value

a ggplot

## Examples

```
draw(table=2,modulo = 10, label=TRUE)
draw(table=2,modulo = 50, label=FALSE)
draw(table=2,modulo = 250)
draw(table=10,modulo = 250)
```

draw\_app

open shiny app

## Description

open shiny app

#### Usage

draw\_app()

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